

SELF CONFIGURING PEER TO PEER INTER
PROCESS MESSAGING SYSTEMCROSS-REFERENCE TO RELATED APPLICATIONS

5 This application is a continuation of U.S. Serial
No. 08/832,787, filed April 4, 1997, now U.S. Patent No.
6,128,647 which claims priority based on provisional
application Serial No. 60/014,887, filed April 5, 1996.

BACKGROUND OF THE INVENTION

10 The traditional limitation of network based inter
process messaging and control systems is the
incompatibility of the messaging and system control
conventions between resources such as various network
operating systems and network topologies. With the
advent of more ubiquitous networks, significant effort
15 has been expended to enable various operating systems to
interact at a basic level by enabling the transfer of
data to and from other system environments through the
use of compatible data files. The widespread
availability of operating system support for data file
20 transfer between incompatible operating environments
provides an effective means of automating the transfer of
messages and the execution of control instructions
between systems that might otherwise be incompatible.

25 In imaging systems, many vendors have unsuccessfully
tried to connect the database directly to the imaging
process software across incompatible networks. There is
a need for a new operating system independent protocol
which does not employ operating system dependent
messaging systems such as DDE or OLE and which operates
30 at a higher level so that the protocol deals directly
with the process software.

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SUMMARY OF THE INVENTION

It is an object of this invention to provide a system and software which allows peer to peer communication and remote process control between processes operating in incompatible operating environments without the need for a master control program.

It is a further object of this invention to provide a messaging protocol which is available to all processes including incompatible processes and which allows each process to read and write files using the protocol.

It is another object of this invention to define a messaging paradigm which is based on file passing technology and which connects various processes through the creation of files.

It is another object of this invention to provide a simple distributed computer environment (SDCE).

It is another object of this invention to provide a computer system that is compatible with a large variety of systems and applications due to the frequency with which other systems can write and copy the text files.

It is another object of this invention to provide a computer system capable of linking incompatible applications and computer systems independent of the computer operating systems being used.

It is another object to provide a system that can move messages and control instructions across an arbitrary number of networks and other connections that allow for the eventual transmission of the messages because of the ease of moving the small ASCII instruction files.

It is still another object of this invention to provide a system which is capable of adding new functions to obsolete and otherwise incompatible legacy systems.

It is another object of this invention to provide an interprocess peer to peer messaging system that can connect any number of processes sequentially or in parallel.

It is an object of this invention to provide an interprocess peer to peer system that uses common virtual or physical disk space on any network with file services to connect resources.

It is an object of this invention to provide an interprocess peer to peer system that allows processes to be stacked by the arbiter so that multiple steps can be performed as a single function, such as read routing, package data and instruction file, encrypt file and copy file.

It is an object of this invention to provide an interprocess peer to peer system that allows processes to be stacked as a result of its intrinsic design and as a result of it being able to execute processes by the arbiter.

In one form, the invention comprises a network system comprising a plurality of resources, some of which being incompatible with others, a network interconnecting the resources and an arbiter resident in each of the resources. The arbiter sends messages via the network and receiving messages via the network. Each arbiter independently reviews and processes the messages from other arbiters of other resources so that the resources communicate directly with each other without the need for a master controlling program and without the need for

other gateway for controlling and processing the messages as the messages are transmitted between resources.

5 In another form, the invention comprises a message system for transmitting messages on a network between resources interconnected by the network. An arbiter resident in each of the resources sends messages via the network and receives messages via the network, each said arbiter independently reviewing and processing the messages so that the resources communicate directly with each other. As a result, there is no need for a master controlling program or need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

10 In another form, the invention comprises an inter process peer to peer messaging system for communicating between a plurality of networked resources, some of which employ operating systems which are incompatible with each other. An arbiter message originator associated with each of the resources provides an arbiter message to be sent to the other resources, the arbiter message instructing one of the other resources to execute one or more of the following: remote program execution, data transport, message communication, status communication and relocation of computer resources. A message arbiter receiver associated with each resource receives the arbiter messages from the other resources and responds to the received arbiter message by executing one or more of the following: retransmitting the arbiter message to another one of the resources; and interpreting and executing the received arbiter message wherein the arbiter message originator and the arbiter message receiver do the actual communication between their respective resources without the need for a master

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controlling program and without the need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

In another form, the invention comprises an inter process peer to peer messaging process for communicating between a plurality of networked resources, some of which employ operating systems which are incompatible with each other. The process comprising the steps of:

transmitting an arbiter message from one resource to the other resources, the arbiter message instructing one of the other resources to execute one or more of the following: remote program execution, data transport, message communication, status communication and relocation of computer resources; and

receiving the arbiter messages from the other resources and for responding to the received arbiter message by executing one or more of the following: retransmitting the arbiter message to another one of the resources; and interpreting and executing the received arbiter message wherein the actual communication between their respective resources is accomplished without the need for a master controlling program and without the need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

Other objects and features will be in part apparent and in part pointed out hereinafter.

BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 is a logic diagram of the inter process messaging system according to one preferred embodiment of the invention.

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Figure 2 is a flow chart of the logic steps performed by an arbiter of the inter process messaging and control system according to one preferred embodiment of the invention. Appendix A ^{of U.S. Patent 6,128,647} is a Visual Basic source code listing of the arbiter of the invention.

Figure 3 illustrates the basic content of context defined and content defined messages transferred between different, incompatible applications which are linked by the inter process messaging system according to one preferred embodiment of the invention.

Figure 4 describes in detail the mechanism used by the master routing arbiter and any other arbiters to dynamically build routing tables in order to determine how to move a control message from one process to another. An example of an arbiter that uses fixed routing to move messages from one scratch space to another is contained in Figure 4A of Appendix A. ^{of U.S. Patent 6,128,647}

Figure 5 describes the nature of the Ping message that initially is sent to all locations and is used to establish routing on the network. The Ping message content is fully explained in this figure. After receipt of the Ping message, each arbiter sends out its own unique table identifying itself and the originating resource sending the Ping message takes an inventory of all the arbiters which send out tables in response to the Ping message.

Figure 6 describes a number of special pre-registered instructions for network commands that are directly executed by the arbiter. Contextual arbiters use fixed pre-registered commands. An example of such an arbiter is contained in Figure 3A of Appendix A. ^{of U.S. Patent 6,128,647}

Figure 7 is a functional block diagram illustrating an image enabling process according to the invention on a

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stand alone personal computer using a context defined simplified distributed computing environment (SDCE) and a local arbiter.

Corresponding reference characters indicate corresponding parts throughout the drawings.

BRIEF DESCRIPTION OF THE APPENDIX

Appendix A, figure 1A illustrates source code for an identity file.

Appendix A, figure 2A illustrates source code for a multi-step communication configuration requiring multiple message files to complete the instruction sequence.

Appendix A, figure 3A illustrates source code for implementing an arbiter process based on contextual file content.

Appendix A, figure 3B illustrates source code for implementing an arbiter process based on contentual file content.

Appendix A, figure 4A illustrates a source code program listing in Visual basic of a message replicating arbiter that uses fixed routing to move messages from one scratch space to another.

DETAILED DESCRIPTION OF THE INVENTION

The system of the invention uses a structured process for object and token passing with an ability to dynamically build network routes between processes resident on different or the same computer, i.e., peer to peer. The processes may be compatible, partially compatible or incompatible. The invention enables the directed transfer of message files from one process to another process without having to have the originating process know the location of another process in a

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heterogeneous networking environment; the messages are transferred between process names not locations. The use of independent network arbiter agents, one at each resource or group of resources, to copy and interpret control files allows for a very sophisticated remote peer to peer and/or process to process communications and control. The use of a file based message paradigm according to the invention rather than a set of memory or operating system based variables, provides for much greater flexibility to connect otherwise incompatible systems than would be allowed by other network operating system or process specific messaging systems. The simplicity of writing files of the invention also makes it much more convenient to incorporate this interprocess communication and control into a network of separate systems developed in incompatible operating environments. This is due to the ease with which the messages can be copied between the source and target systems. The use of the file based messaging system of the invention also allows obsolete legacy systems to communicate across a system with minimal programming.

The invention comprises means for automatically sending data, messages, and control instructions between processes operating in a single computer or across a complex heterogeneous network environment. The system was designed to write, optionally encrypt, copy, transmit, interpret and execute instructions, and move data based on instructions contained in small, simple to create files. Each process sends messages to an arbiter which has a resource list of all objects which can be executed. Arbiters may be general purpose or have a specific function such as a replicator arbiter or one-sided (end node) arbiter.

5 In general, an arbiter according to the invention is an independent process which reviews a message including instructions and processes the instructions of the message when the arbiter determines that the message has a token or address which matches the address of the resource with which it is associated or resident. Traditionally, network messaging systems have a master control program (MCP) for controlling messages between resources connected to the network. For example, centralized e-mail would be such a system. All messages passed through the master control program which acts as a gate keeper for maintaining timing, routing and compatibility. Therefore, the master control program is necessary to allow communication between resources. The invention uses arbiters which avoid the need for such intervention by a master control program and essentially avoid the need for a gate keeper. Arbiters communicate with each other by reading and writing the messages to designated scratch spaces.

20 In general, traditional networks reach a point of difficulty adding additional users or resources because of their complexity and the concentrated loading which occurs as additional users or resources increase. On the other hand, the invention allows the addition of resources without any increase in complexity. An additional resource may be added simply by providing a unique address to it and by having an arbiter which is able to determine or otherwise know its address. All other arbiters would then be advised of the new address of that resource in order to be able to communicate with the resource. In other words, the arbiters of the invention provide a gateway function between resources

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without the need for intervention of the type that the master control program requires.

5 The message file from an originating arbiter acts as a token which identifies which process is in control of an arbiter at any particular time. The token also controls permission to read and execute the file. In other words, the message functions as a token that passes control between particular arbiters. First, the destination arbiter verifies that the token is part of a valid message and then the destination arbiter gives this message control by allowing the instructions associated with the token to take exclusive control of the destination arbiter. When a destination arbiter receives a message or token, it temporarily turns its message receiving subsystem off so that it does not receive other conflicting messages or tokens. After completing the analysis and/or execution of a message, the destination arbiter then is ready for the next message. The token is part of a larger message which includes logic embedded therein which instructs the destination arbiter to operate in a particular way and utilize the appropriate resources. In other words, the message is a structured object and can have two forms: contextually defined messages and content messages as illustrated in Figure 3.

25 Contextually defined messages include content messages but also include inferred instructions interpreted from the message name. The content message includes lines of code which define a particular action and the way to execute it. The message, including a token, may be considered a virtual file. The name of the contextually defined message is essentially the definition of the destination of the message. The extension name defines the action to be taken.

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In one preferred embodiment of the invention, the invention may include a multi-step communication configuration requiring multiple message files to complete the instruction sequence. An example can be seen as implemented as part of the source code included herewith. For example, see Figure 2A, beginning at line 15.

One unique feature of the invention is that it is not specific to a particular operating system but provides a messaging paradigm which can be used with any type of operating system. As a result, the invention may be used to allow a mainframe to communicate with a desktop without the need for a master control program. In general, the system of the invention allows an interface between different, incompatible systems. For example, the invention has been used to allow a mainframe to drive a Windows program on a desktop computer without the need for DDE or OLE messaging systems, which are specific to the Windows operating system, to be resident in the mainframe.

In one aspect of the invention, the system of the invention may be used to allow imaging between incompatible systems. For example, a Sun computer may scan a document and then provide a message to a PC which can then access the scanned document and print it. Most, if not all systems, can read and write ASCII text files, so that it becomes clear that it is easily possible to configure a network of incompatible computers which can access each other's ASCII files by using the arbiter of the invention. Such a system would not require a translator or other master control program which would tend to complicate and slow down the communication between programs.

As noted above and illustrated in Figure 7, it is also contemplated that encryption may be used so that each message is encrypted to further enhance the security features of the network.

5 In summary, the invention comprises a network comprising a plurality of resources or applications, some of which being incompatible with others. The network interconnecting the resources. An arbiter resident in each of the resources sends messages as a message
10 originator via the network and receives messages as a message arbiter 106 via the network wherein each arbiter independently reviews and processes the messages from other arbiters of other resources so that the resources communicate directly with each other without the need for a master controlling program and without the need for
15 other gateway for controlling and processing the messages as the messages are transmitted between resources. The network includes a distributed computing environment interconnecting systems using different operating systems and networking systems and wherein the arbiter message
20 comprises ASCII text files as illustrated in figure 3 for the transmission of instructions between resources. In particular, the arbiter message comprises independent task arbiters 100, 106 operating across the network that can dynamically interact with other task arbiters without
25 the need for a central master control system. The independent task arbiters are independent network agents acting under the sole control of the messages being received. The resources communicate directly with other
30 resources via the independent task arbiters without the intervention of any other process. The independent message arbiters provide asynchronous messaging between resources of the network so that each generated message

is transmitted through the network independent of any other messages and the transmitted message will be acted on as it is received by the destination resource. The originating resource executes other tasks after transmitting the message arbiter thereby creating an intrinsically multi-tasking and multi-threaded control system such that multiple arbiter messages can be transmitted through the network independently between multiple resources. The destination arbiter determines whether any necessary data or programs are available for executing the controlled process and writes a control file instructing other network arbiters to transmit the necessary data or programs to the destination arbiter when the destination arbiter determines that the necessary data or programs are not available. Each arbiter employs messages which may be encrypted so that the network is substantially secure.

The arbiter messages include text interconnecting resources across a network or interconnecting resources within a single computer. Each resource processes the arbiter messages in its background while performing other functions in its foreground. Adding other computer program functions is accomplished by executing arbiter instruction files in the background so that programs that provide additional functions can be executed by other resources that can write the instruction files whereby this execution can be so tightly bound that the executed programs appear to be part of the originating program. Data and software are remotely distributed by directly controlling linked computer systems so that executed programs can do such things as copy files to remote locations. The network may handle time independent instructions and the arbiters may be programmed to

execute only at certain times and the programs themselves can be programmed to execute at specific times or intervals by the resources whereby network traffic can be controlled to minimize traffic volume or processor requirements at particular times. The arbiter includes a message replicating arbiter that uses fixed routing to move messages from one scratch space to another.

In another form, the invention comprises a message system for transmitting messages on a network between resources interconnected by the network. An arbiter resident in each of the resources sends messages via the network and receives messages via the network, each said arbiter independently reviewing and processing the messages so that the resources communicate directly with each other. As a result, there is no need for a master controlling program or need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

In another form, the invention comprises an inter process peer to peer messaging system for communicating between a plurality of networked resources, some of which employ operating systems which are incompatible with each other. An arbiter message originator associated with each of the resources provides an arbiter message to be sent to the other resources, the arbiter message instructing one of the other resources to execute one or more of the following: remote program execution, data transport, message communication, status communication and relocation of computer resources. A message arbiter receiver associated with each resource receives the arbiter messages from the other resources and responds to the received arbiter message by executing one or more of the following: retransmitting the arbiter message to

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another one of the resources; and interpreting and executing the received arbiter message wherein the arbiter message originator and the arbiter message receiver do the actual communication between their respective resources without the need for a master controlling program and without the need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

In another form, the invention comprises an inter process peer to peer messaging process for communicating between a plurality of networked resources, some of which employ operating systems which are incompatible with each other. The process comprising the steps of:

transmitting an arbiter message from one resource to the other resources, the arbiter message instructing one of the other resources to execute one or more of the following: remote program execution, data transport, message communication, status communication and relocation of computer resources; and

receiving the arbiter messages from the other resources and for responding to the received arbiter message by executing one or more of the following: retransmitting the arbiter message to another one of the resources; and interpreting and executing the received arbiter message wherein the actual communication between their respective resources is accomplished without the need for a master controlling program and without the need for other gateway for controlling and processing the messages as the messages are transmitted between resources.

Preferably, the process of the invention includes resources which originate messages of simple ASCII text files and wherein the resources identify the system

b identity of messages from the text file. The text files may contain a digital signature such as illustrated at line 12 of Appendix A ^{of U.S. Patent 6,128,647} to prevent unauthorized tampering and/or to verify the message source.

5 Coding Details

No particular programming language, computer system, or network operating system have been indicated for carrying out the various procedures described above.

10 This is in fact due to the broad applicability of this invention to many computer languages, computer systems and network operating systems. Computers which may be used in practicing the invention are diverse and numerous. It is considered that the operations and procedures described as part of the invention are
15 sufficiently disclosed to permit one of ordinary skill in the art to practice the instant invention. One preferred embodiment of implementation of the invention in Visual Basic source code is found ~~below~~ ^{of U.S. Patent 6,128,647} as Appendix A.

20 Description of Preferred Embodiments
Illustrated in the Figures

25 Figure 1 shows a diagram that demonstrates the basic logic of the inter process messaging system embodied by the invention. The process originating the message first configures its identity by reading its local identity file. In particular, a resource employs a message originator 100 to read an originator ID 102. The identity file establishes several defaults for communication, the name of the process, and the location of the scratch space (e.g., RAM disk) to which the
30 process is bound. The originating process writes its

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message files (described below) which contain its control instructions written with optional encryption in a local storage area that is set in the identity file and is known as a scratch space binding area 104. This area can be used by multiple processes to send messages back and forth. A special process called a message arbiter 106 monitors this scratch space binding area for each new instruction file. When a new file is written, all arbiters monitoring this scratch space read it including a destination arbiter which is identified by the file. After the destination arbiter reads it, the destination arbiter recognizes the file as including the destination arbiter's address or token. As a result, the destination arbiter interprets what should be done and executes the instructions contained within the file. In Figure 1, message arbiter 106 executes a control process. The instructions may consist of one or more of the following: message replication in at least one other scratch space, execution of instructions, launching of new processes, erasing old message files, or requesting that programs or data be copied so that they may be used or analyzed. The process is inherently asynchronous and, without direct connection between processes, the network of arbiters handle message transmission and instruction execution. However, synchronous type behavior can be programmed into the system by providing for a general result of the process 110 and an optional process confirmation 112 so that execution and error conditions are returned to the original process. An example identity file is contained in Figure 1A of Appendix A. Code demonstrating the writing of a message file and confirming instruction file as it would be written by a process using the messaging

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b system is demonstrated in Figure 2A of Appendix A, beginning at line 21.

Figure 2 describes the logic embedded in the invention to process and interpret these message files. By transferring and executing messages on a peer to peer basis, the invention can be used to distribute data and software, remotely execute programs and procedures, link heterogeneous systems, display images, play multimedia and sound clips, and develop distributed computing applications. Process A is the message originator 100 which may be any external process (e.g., database application or spreadsheet) that will communicate with another external process (control process 108) via the arbiter. Process A begins execution of itself at step 202. At step 204, process A reads its local identity file 102. At step 206, process A writes control instructions for the message arbiter 106 of controlled process 108. These instructions are written to the scratch space binding area 104 defined in the local identity file which is the originator ID 102 of the message originator 100. At step 208, the message arbiter 106 reads the message header in the binding area 104 to determine the controlled process 108 to which the message will be sent. Optionally, the message may be encrypted. At step 210, message copies are transferred by the arbiters from the scratch space of origin to the destination scratch space through an arbitrary number of connected scratch space areas. Arbiters connecting scratch spaces copy original messages and destroy the actual original. At step 212, the arbiter executes the controlled process 108. In particular, the general result of process 110 is that the message is read by the destination arbiter which executes the controlled

process. This final destination arbiter interprets the instruction set. The destination arbiter also determines if required data and programs are inaccessible to the destination process. In particular, at step 214, the destination arbiter determines whether the data sets and programs necessary to execute the controlled process are available. If the necessary data sets and programs are available, the destination arbiter proceeds to step 216 and executes the controlled process. If the necessary data sets and programs are not available, the destination arbiter proceeds to step 218 and writes a control file requesting the data and/or programs needed for executing the controlled process. After the data sets or programs arrive at step 220, the destination arbiter proceeds to step 216 and executes the controlled process. In summary, the destination arbiter determines whether any necessary data or programs are available for executing the controlled process and writes a control file instructing other network arbiters to transmit the necessary data or programs to the destination arbiter when the destination arbiter determines that the necessary data or programs are not available.

Figure 3 describes the basic content of the messages using two different implementations of the invention. Context defined messages (A) are easy to construct and control but they do not have the flexibility and power of the content defined messages (B). The content defined messages (B) must at a minimum have a source ID which identifies the originating process and a destination ID that tells where the message is to be sent. Data set and program lines in the message file identify the data and programs needed to execute the instructions. Special instructions are programs that have been given registered

aliases to simplify using them. Keyboard execution provides a means of sending keystrokes to an application that is launched by the arbiter. Confirmation request instructs the destination arbiter to send two messages back to the originating arbiter; message received and a message regarding the success of program execution when the launched programs are finished running.

5 An example of code implementing an arbiter process based on contextual file content is contained in Figure 3A of Appendix A, ^{of U.S. Patent 6,128,647} beginning at line 72. Figure 3A demonstrates the contents of a context defined message file. The destination arbiter is defined by the filename. The controlled process is defined by the file extension. The data sets to be used by the controlled process are defined by file contents.

10 b
15 b
20 b
25 b
30 b
Figure 3B also demonstrates the contents of a content defined message file. An example of a code routine implementing an arbiter process based on contentual file content is contained in Figure 3B of Appendix A, ^{of U.S. Patent 6,128,647} beginning at line 374. This content code routine reads and executes content defined messages and is used as an alternate to the context code routine in Figure 3A of Appendix A, ^{of U.S. Patent 6,128,647} for reading context defined messages. In other words, the content code routine of Figure 3B of Appendix A, ^{of U.S. Patent 6,128,647} executes content based instruction files whereas the context code routine of Figure 3A of Appendix A, ^{of U.S. Patent 6,128,647} executes context based instruction files. The system determines whether the instruction files are content or context based and applies the appropriate routine. The destination arbiter is defined by the filename. The order to the lines is not critical. The line beginning "Source ID:" specifies the identity of the process that originated the message.

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The line beginning "Destination ID:" specifies the identity of the destination arbiter. Any line(s) beginning "Data Set:" specifies the file(s) that contain the data necessary to execute the controlled process.

5 Any line(s) beginning "Program:" specifies the controlled process program(s) to be executed. Any line(s) beginning "Special Instructions:" specifies any special instructions required for the control process command line. Any line(s) beginning "Keyboard

10 Execution:" specifies redirected key inputs when the arbiter acts as a keyboard robot for the controlled process. A line beginning "Confirmation Request:" specifies whether the controlled process is to send an acknowledgement message of the its execution of the

15 message to the controlled process. A line beginning "Return ID:" specifies the identity of a secondary destination arbiter to which the output of the controlled process will be sent. A line beginning "Return Data Set:" specifies the file that will contain the output of

20 the controlled process. A line beginning "Return Encryption Level:" specifies the type of security to be implemented in the return message, if any. A line beginning "Network Control:" specifies one or more of the following: the public key of the arbiter or process

25 originating the message; the type of security implemented by the originating arbiter or program; and/or miscellaneous header information. The Date and Time lines specify date and time of the original message. The line beginning with "Sequence Number:" specifies an

30 arbitrary index identifying the order in which messages were originated by the a specific process or arbiter so multiple messages can be sent by a particular process or

arbiter to another process or arbiter without ambiguity of order.

Figure 4 describes in detail the mechanism used by a routing arbiter and any other arbiter to dynamically build routing tables in order to determine how an originating arbiter moves a control message from an

10 routing to move messages from one scratch space to another is contained in Figure 4A of Appendix A, ^{of U.S. Patent 6,128,647} beginning at line 626. Initially, at step 402, special ping instructions are written in all connected scratch space binding areas 104 by the routing arbiter. Decision block 404 represents a step or series of steps to confirm that all connected arbiters have read the ping message. These steps also determine if other scratch spaces are connected. If spaces are identified through which the ping message has not passed through before, the process proceeds to step 406 wherein the ping message is written to the other scratch spaces. The process then returns to decision block 402. If no spaces are identified so that all have received the ping message, the process proceeds to step 408 wherein a ping return message is sent back to the routing arbiter by the receiving arbiter and the receiving arbiter stores the route information to its master file. Finally, at step 410, the routing arbiter or source builds net tables of connected arbiters to continue with the actual transfer of instruction files.

Figure 5 describes the nature of the Ping message that is used to establish routing on the network as described in Figure 4. The Ping message content is fully explained in this figure.

Figure 6 describes a number of special pre-registered instructions for network commands that are directly executed by the arbiter. Contextual arbiters use fixed pre-registered commands. An example of such an arbiter is contained in Figure 3A of Appendix A, ^{of U.S. Patent 6,128,647} beginning at line 72.

There are five layers of message encryption used to protect network security: 1) none; 2) message check digits using originating process digital signature (DS); 3) encryption of whole message using destination ID and originating process; 4) encryption of instructions using destination ID and originating process; and 5) encryption based on destination public key. Optionally, the message can be left as unencrypted ASCII; the message can be given a set of check digits using the originators identity as an encryption key; the message can be encrypted using the network digital signature (DS); the body of the message can be encrypted using the destination's digital signature and the originator's digital signature; and the message can be encrypted using only the destinations public key. The encryption processes are arbitrary in nature and can use such techniques as digital signature, public and private key encryption. An example of these algorithms would be the licensed RSA encryption techniques.

Figure 7 is a functional block diagram illustrating an image enabling process according to the invention on a stand alone personal computer using a context defined simplified distributed computing environment (SDCE) message and a local arbiter. In general, figure 7 illustrates the use of a text file via an arbiter to control a process such as imaging or file viewing. The application may be any application such as a database

program running on the personal computer. At step 701, the application reads a user keystroke which has been defined to execute the function of viewing a document image. At step 702, the application writes an SDCE instruction file to the scratch space binding area 104. The instruction file is a text file including instruction data such as the file identifier of the file to be imaged. In this case, the instruction sequence also includes a commit file which instructs the arbiter to start the controlled process. At step 703, the application writes the commit file. These first three steps are executed by the application.

The next three steps are executed by the arbiter of the stand alone PC which functions as both the originating arbiter and the destination arbiter in a stand alone system. At step 704, the arbiter scans for a message in the scratch space binding area on a periodic basis and detects the commit file written by step 703. Next, at step 705, the arbiter reads and interprets the instruction file associated with the detected commit file. At step 706, the arbiter executes a view program routine (the controlled process) in response to the detected instructions and passes a data pointer which is part of the instruction file to the view program routine. At step 707, the controlled process, i.e., the view program routine, executes and views the file. At step 708, the user exits and the commit file is erased by the program. At step 709, the application resumes as a result of the commit file being erased.

In view of the above, it will be seen that the several objects of the invention are achieved and other advantageous results attained.

As various changes could be made in the above constructions, products, and methods without departing from the scope of the invention, it is intended that all matter contained in the above description and shown in the accompanying drawings shall be interpreted as illustrative and not in a limiting sense.

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0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

APPENDIX A

FIGURE 1A

Example Identity file listing - ASCII text file

c:

\nations

NuParadigm Imaging Inc. Version hcd3.6bc

c:\nations

c:\nations

testfive

Demonstration Only

4986719

s

c:\faxtest

15 FIGURE 2A

16 Example subroutine to write viewing file based on data in external
17 database -- source code in Visual Basic
18 NUP3.FRM - 9
19 viewall.Show 1

20 If ik% = 8 Then Exit Sub
21 ij% = ik%
22 End If
23 If ij% = 6 Then
24 If Data1.Recordset.RecordCount > 100 Then
25 ij% = MsgBox("Over 200 records selected, please limit search!")
26 Exit Sub
27 End If
28 reccnt = 6
29 End If
30 command2.Visible = False
31 command3.Visible = False
32 command3d1.Visible = False
33 command5.Visible = False
34 command6.Visible = False
35 command12.Visible = False
36 command11.Visible = False
37 timer2.Enabled = True
38 On Error GoTo 122
39 Open fp + "\flexindx.view" For Output As #1
40 If reccnt <> 6 Then
41 On Error GoTo 128
42 Print #1, text13.Text + "\" + Text1.Text + " " + text2.Text
43 [continue]" " + text3.Text
44 Close #1
45 Else
46 On Error GoTo 128
47 bookmrk = Data1.Recordset.Bookmark
48 Data1.Recordset.MoveFirst

```
49 325 Print #1, text13.Text + "\" + Text1.Text + " " + text2.Text + "  
50 " + Program Listing in Visual Basic of a contextually driven arbiter:  
51 text3.Text  
52 If Data1.Recordset.EOF Then GoTo 324  
53 Data1.Recordset.MoveNext  
54     GoTo 325  
55 324 Close #1  
56 Data1.Recordset.Bookmark = bookmrk  
57 End If  
58 ij% = DoEvents()  
59 ij% = DoEvents()  
60 ij% = DoEvents()  
61 Open fp + "\flexindx.sw1" For Output As #2  
62 Print #2, " "  
63 Close #2  
64 126 Exit Sub  
65 122 On Error GoTo 125  
66 MkDir fp  
67 Resume Next  
68 125 Resume 126  
69 128 ij% = MsgBox("Error writing view control file", 48)  
70 Resume 126  
71 End Sub
```

72 FIGURE 3A

73 SDCEARB1.FRM - 1

74 VERSION 2.00

75 Begin Form Arbiter

76 BackColor = &H00C0C0C0&
77 ClientHeight = 4155
78 ClientLeft = 300
79 ClientTop = 645
80 ClientWidth = 9600
81 FillColor = &H00C0C0C0&
82 Height = 4560
83 Icon = (icon)
84 Left = 240
85 LinkMode = 1 'Source
86 LinkTopic = "Form1"
87 ScaleHeight = 4155
88 ScaleWidth = 9600
89 Top = 300
90 Width = 9720
91 WindowState = 2 'Maximized
92 Begin Timer Timer1
93 Enabled = 0 'False
94 Left = 8400
95 Top = 1560
96 End
97 Begin FileListBox File1
98 Enabled = 0 'False
99 Height = 225
100 Left = 120
101 Pattern = "switch*.dat"
102 TabIndex = 1
103 Top = 4560
104 Visible = 0 'False

```
105      Width      = 2175
106  End
107  Begin FileListBox File2
108      BackColor    = &H00C0C0C0&
109      Enabled      = 0 'False
110      Height       = 420
111      Left         = 120
112      Pattern      = "*.tif"
113      TabIndex     = 2
114      Top          = 1680
115      Visible      = 0 'False
116      Width       = 2295
117  End
118  Begin Label Label2
119      BackColor    = &H00C0C0C0&
120      Caption      = "Copyright by NuParadigm Imaging, Inc.
121  1995
122      Height      = 495
123      Left        = 960
124      TabIndex    = 3
125      Top         = 1080
126      Width      = 6615
127  End
128  Begin Label Label1
129      BackColor    = &H00C0C0C0&
130      Caption      = "NuParadigm SDCE Arbiter"
131      FontBold     = -1 'True
132      FontItalic   = 0 'False
133      FontName     = "Times New Roman"
134      FontSize     = 22.5
135      FontStrikethru = 0 'False
136      FontUnderline = 0 'False
137      Height      = 735
138      Left        = 360
```

```

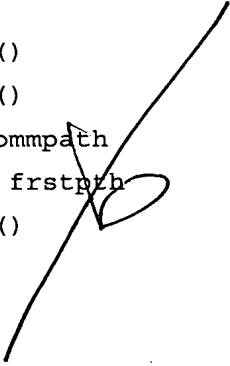
140             TabIndex      = 0
141             Top             = 120
142             Width           = 9015
143         End
144     End

```

```
145 SDCEARB1.FRM - 1
146 Dim hld As Integer
147 Sub Command1_Click ()
148 13334 End Sub
149 Sub Form_Load ()
150 On Error Resume Next
151 loadstate = 0
152 faxscale = 0
153 arbiter.Visible = True
154 For i = 1 To 1000
155 fr = fr + 2
156 Next
157 arbiter.Visible = False
158 ld = 0
159 For i = 0 To 32
160 nindex = i
161 jn(i) = getsystemmetrics(nindex)
162 Next
163 f2wt = screen.Width / screen.TwipsPerPixelX
164 f2ht = screen.Height / screen.TwipsPerPixelY
165 fwt = f2wt / 2
166 fht = f2ht / 2
167 scrrat = fht / fwt
168 ' Read identity file
169 Open "SETINI.DAT" For Input As #7
170 Line Input #7, frstdrv 'Default drive
171 Line Input #7, frstpth 'Default Path
172 Line Input #7, label$ 'Registration File Information
173 Line Input #7, apptmp 'temporary application alias
174 Line Input #7, commpath 'Scratch space binding area
175 Line Input #7, username 'Process name
176 Line Input #7, registra 'Registered Owner
177 Line Input #7, code$ 'Digital signature on identity file
178 Line Input #7, scancode$ 'Default option
179 'Subroutine for verifying digital signature
180 'close of digital signature routine
181 Close #7
182 ij% = DoEvents()
```



```
183      ij% = DoEvents()  
184      ij% = DoEvents()  
185      file1.Path = compath  
186      fp = frstdrv + frstpth  
187      ij% = DoEvents()
```



183 ij% = DoEvents()
184 ij% = DoEvents()
185 file1.Path = compath
186 fp = frstdrv + frstpth
187 ij% = DoEvents()

```
188 SDCEARB1.FRM - 2

189     ij% = DoEvents()
190     'Search scratch space for message file intended for process identity
191     file1.Pattern = username + ".SW*"
192     ij% = DoEvents()
193     file1.Enabled = True
194     ij% = DoEvents()
195     ij% = DoEvents()
196     ij% = DoEvents()
197     ij% = DoEvents()
198     ij% = DoEvents()
199     ij% = DoEvents()
200     ij% = DoEvents()
201     ij% = DoEvents()

202     timer1.Interval = 1000
203     'registration message
204     If registra = "Call (800) 240-0505 to register" Then
205     If Date >= CDate("January 1, 1998") Then End
206     text1.Text = "This product has not yet been registered and has been
207     provided for evaluation purposes only in accordance with NuParadigm's
208     evaluation agreement. The product must be registered before it is
209     put into regular use. The software must also be used in accordance
210     with all the terms and conditions of the NuParadigm license
211     agreement. If you have any questions please call NuParadigm at
212     (800)240-0505."
213     text1.Visible = True
214     timer1.Interval = 15000
215     arbiter.Visible = True
216     End If
217     timer1.Enabled = True

218     333 End Sub

219     Sub Timer1_Timer ()
220     'routine for interpreting contextually based instruction file
```

```
221 timer1.Interval = 1000
222 arbiter.Visible = False
223 On Error Resume Next
224 timer1.Enabled = False
225 file1.Refresh
226 ij% = DoEvents()
227 ij% = DoEvents()
228 ij% = DoEvents()
229 ij% = DoEvents()
230 ij% = DoEvents()
231 ij% = DoEvents()
232 ij% = DoEvents()
233 ij% = DoEvents()
234 If file1.ListCount > 0 Then
235 ij% = DoEvents()
236 ij% = DoEvents()
237 'execute instruction of external program based on type of
238 confirmation file
239 'viewing process
240 If UCase$(file1.List(0)) = UCase$(username + ".sw1") Then
241 ij% = DoEvents()
242 ij% = DoEvents()
243 op% = Shell(apptmp + "\vewengn.exe", 1)
244 ij% = DoEvents()
245 ij% = DoEvents()
246 'Check for continued module execution
247 While getmoduleusage(op%) > 0
248 ij% = DoEvents()
249 ij% = DoEvents()
250 ij% = DoEvents()
251 Wend
```

```
252 SDCEARB1.FRM - 3

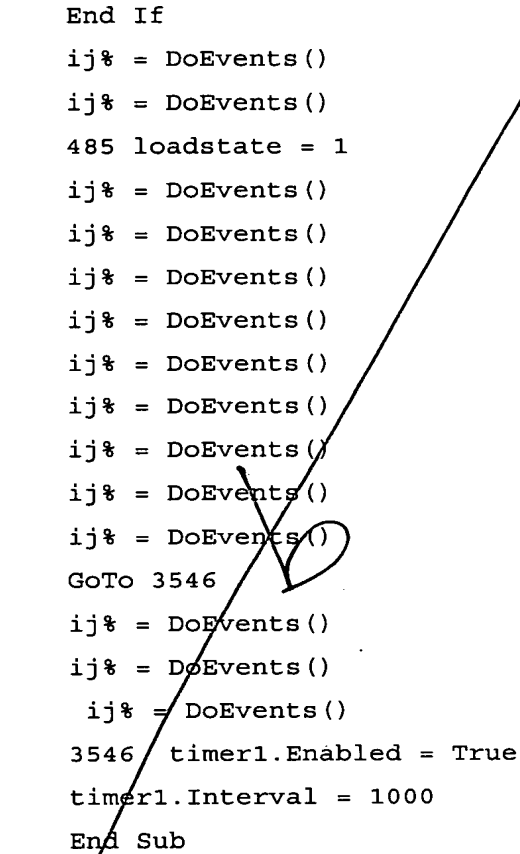
253 ij% = DoEvents()
254 GoTo 485
255 End If
256 ij% = DoEvents()
257 ij% = DoEvents()
258 'Batch printing process
259 If UCase$(file1.List(0)) = UCase$(username + ".sw7") Then
260 ij% = DoEvents()
261 ij% = DoEvents()
262 op% = Shell(apptmp + "\batprn.exe", 1)
263 ij% = DoEvents()
264 ij% = DoEvents()
265 While getmoduleusage(op%) > 0
266 ij% = DoEvents()
267 ij% = DoEvents()
268 ij% = DoEvents()
269 Wend
270 ij% = DoEvents()
271 GoTo 485
272 End If
273 ij% = DoEvents()
274 ij% = DoEvents()
275 'Printing of specified list
276 If UCase$(file1.List(0)) = UCase$(username + ".sw8") Then
277 ij% = DoEvents()
278 ij% = DoEvents()
279 op% = Shell(apptmp + "\listprn.exe", 1)
280 ij% = DoEvents()
281 ij% = DoEvents()
282 While getmoduleusage(op%) > 0
283 ij% = DoEvents()
284 ij% = DoEvents()
285 ij% = DoEvents()
286 Wend
287 ij% = DoEvents()
288 GoTo 485
```

```
289 End If
290 ij% = DoEvents()
291 ij% = DoEvents()
292 'Document scanning
293 If UCase$(file1.List(0)) = UCase$(username + ".sw3") Then
294 ij% = DoEvents()
295 ij% = DoEvents()
296 If scancode$ = "F" Or scancode$ = "f" Then
297 op% = Shell(apptmp + "\fastscan.exe", 1)
298 Else
299 op% = Shell(apptmp + "\twainscn.exe", 1)
300 End If
301 ij% = DoEvents()
302 ij% = DoEvents()
303 While getmoduleusage(op%) > 0
304 ij% = DoEvents()
305 ij% = DoEvents()
306 ij% = DoEvents()
307 Wend
308 ij% = DoEvents()
309 GoTo 485
310 End If
311 ij% = DoEvents()
312 ij% = DoEvents()
313 'Example of feeding keystrokes to application
314 If UCase$(file1.List(0)) = UCase$(username + ".sw9") Then
315 Kill commpath + "\" + username + ".sw9"
316 ij% = DoEvents()
```

```
317 SDCEARB1.FRM - 4

318 ij% = DoEvents()
319 ij% = DoEvents()
320 ij% = DoEvents()
321 ij% = DoEvents()
322 ij% = DoEvents()
323 ij% = DoEvents()
324 ij% = DoEvents()
325 ij% = DoEvents()
326 ij% = DoEvents()
327 SendKeys "^{ESC}O~"
328 End If
329 ij% = DoEvents()
330 ij% = DoEvents()
331 'Instruction to kill process
332 If UCase$(file1.List(0)) = UCase$(username + ".sw0") Then
333 Kill commpath + "\" + username + ".sw0"
334 ij% = DoEvents()
335 ij% = DoEvents()
336 ij% = DoEvents()
337 ij% = DoEvents()
338 ij% = DoEvents()
339 ij% = DoEvents()
340 ij% = DoEvents()
341 ij% = DoEvents()
342 ij% = DoEvents()
343 ij% = DoEvents()
344 ij% = DoEvents()
345 End
346 End If
347 Else
348 On Error GoTo 234
349 234 g = 1
350 End If
351 If flag1 = 1 Then
352 flag1 = 0
353 SendKeys "^{ESC}O~"
```

```
354 End If
355 ij% = DoEvents()
356 ij% = DoEvents()
357 485 loadstate = 1
358 ij% = DoEvents()
359 ij% = DoEvents()
360 ij% = DoEvents()
361 ij% = DoEvents()
362 ij% = DoEvents()
363 ij% = DoEvents()
364 ij% = DoEvents()
365 ij% = DoEvents()
366 ij% = DoEvents()
367 GoTo 3546
368 ij% = DoEvents()
369 ij% = DoEvents()
370 ij% = DoEvents()
371 3546 timer1.Enabled = True
372 timer1.Interval = 1000
373 End Sub
```



374

Figure 3B

Source Code showing scan of Scratch Space Binding Area for messages in Binding Area set to variable in identity file, "Commpath".

```
375 file1.Path = commpath
376 ij% = DoEvents()
377 ij% = DoEvents()
378 'Username identifies process ID
379 file1.Pattern = username + ".*"
380 ij% = DoEvents()
381 file1.Enabled = True
382 ij% = DoEvents()
383 ij% = DoEvents()
384 ij% = DoEvents()
385 ij% = DoEvents()
386 ij% = DoEvents()
387 ij% = DoEvents()
388 ij% = DoEvents()
389 ij% = DoEvents()

'Set scan interval according to parameter setting
timer1.Interval = Scan_time
timer1.enabled = True
```


Source Code Segment Showing Scan for and Interpretation of Content Defined
SDCE Message

```
390 Sub Timer1_Timer ()
391 timer1.Enabled = False
392 arbiter.Visible = False
393 On Error Resume Next
394 'Scan for messages
395 file1.Refresh
396 ij% = DoEvents()
397 ij% = DoEvents()
398 special_instruction = ""
399 key_inst = ""
400 src_id = ""
401 dest_ID = ""
402 data_set = ""
403 ext_program = ""
404 confirm = ""
405 return_id = ""
406 ret_data_set = ""
407 ret_encrypt = ""
408 net_cntrl = ""
409 message_date = ""
410 message_time = ""
411 seq_number = ""
412 ij% = DoEvents()
413 ij% = DoEvents()
414 ij% = DoEvents()
415 ij% = DoEvents()
416 ij% = DoEvents()
417 ij% = DoEvents()
418 'Do we have a message
419 If file1.ListCount > 0 Then
420 ij% = DoEvents()
421 ij% = DoEvents()
422 'Execution sequence for content defined message
423 If UCase$(file1.List(0)) = UCase$(username + ".sdc") Then
424 jk% = 0
425 Open file1.path + "\" + file1.List(0) For Input As #1
426 10 Input #1, sdc_line(jk%)
427 If EOF(1) Then GoTo 15
428 jk% = jk% + 1
429 GoTo 10
430 15 For i = 1 To jk%
431 If Left$(sdc_line(i), 10) = "Source ID:" Then
432 src_id = Right$(sdc_line(i), Len(sdc_line(i) - 10))
433 End If
434 If Left$(sdc_line(i), 15) = "Destination ID:" Then
435 dest_ID = Right$(sdc_line(i), Len(sdc_line(i) - 15))
436 End If
437 If Left$(sdc_line(i), 9) = "Data Set:" Then
438 data_set = Right$(sdc_line(i), Len(sdc_line(i) - 9))
439 End If
```

42

```

440 If Left$(sdc_line(i), 8) = "Program:" Then
441   ext_program = Right$(sdc_line(i), Len(sdc_line(i) - 8))
442 End If
443 If Left$(sdc_line(i), 20) = "Special Instruction:" Then
444   special_instruction = special_instruction + Right$(sdc_line(i), Len(sdc_line(i) - 20))
445 End If
446 If Left$(sdc_line(i), 21) = "Keyboard Instruction:" Then
447   key_inst = key_inst + Right$(sdc_line(i), Len(sdc_line(i) - 21))
448 End If
449 If Left$(sdc_line(i), 21) = "Confirmation Request:" Then
450   confirm = Right$(sdc_line(i), Len(sdc_line(i) - 21))
451 End If
452 If Left$(sdc_line(i), 10) = "Return ID:" Then
453   return_id = Right$(sdc_line(i), Len(sdc_line(i) - 10))
454 End If
455 If Left$(sdc_line(i), 16) = "Return Data Set:" Then
456   ret_data_set = Right$(sdc_line(i), Len(sdc_line(i) - 16))
457 End If
458 If Left$(sdc_line(i), 24) = "Return Encryption Level:" Then
459   ret_encrypt = Right$(sdc_line(i), Len(sdc_line(i) - 24))
460 End If
461 If Left$(sdc_line(i), 16) = "Network Control:" Then
462   net_cntrl = Right$(sdc_line(i), Len(sdc_line(i) - 16))
463 End If
464 If Left$(sdc_line(i), 5) = "Date:" Then
465   message_date = Right$(sdc_line(i), Len(sdc_line(i) - 5))
466 End If
467 If Left$(sdc_line(i), 5) = "Time:" Then
468   message_time = Right$(sdc_line(i), Len(sdc_line(i) - 5))
469 End If
470 If Left$(sdc_line(i), 16) = "Sequence Number:" Then
471   seq_number = Right$(sdc_line(i), Len(sdc_line(i) - 16))
472 End If
473 'Call subroutine for verifying permission registration
474 ij% = call verify(src_id,message_date,message_time,net_cntrl,ext_program)
475 If ij% = 2 Then
476   Kill file1.path + "\" + file1.List(0)
477   GoTo 200
478 End If
479 ij% = DoEvents()
480 ij% = DoEvents()
481 'Null from shell string are interpreted as skipped message line
482 op% = Shell(ext_program + " " + data_set + " " + confirm + " " + return_id + " " + ret_data_set + " " +
483   ret_encrypt + " " + special_instruction, 1)
484 ij% = DoEvents()
485 SendKeys key_inst
486 ij% = DoEvents()
487 While getmoduleusage(op%) > 0
488   ij% = DoEvents()
489   ij% = DoEvents()
490   ij% = DoEvents()
491 Wend
492 ij% = DoEvents()
493 ij% = DoEvents()

```

```

494     ij% = DoEvents()
495     ij% = DoEvents()
496     ij% = DoEvents()
497     ij% = DoEvents()
498     ij% = DoEvents()
499     ij% = DoEvents()
500     ij% = DoEvents()
501     ij% = DoEvents()
502     ij% = DoEvents()
503     200 timer1.Enabled = True
504     timer1.Interval = 1000End Sub

```

505 SDCE.BAS - 1

```
506 ' Declare Function GetModuleHandle Lib "Kernel" (ByVal lpModuleName
507 As String) As Integer
508 eger
509 ' Declare Sub freemodule Lib "Kernel" (ByVal hModule As Integer)
510 ' Declare Function GetModuleUsage Lib "Kernel" (ByVal hModule As
511 Integer) As Integer
512 ' Declare Sub freelibrary Lib "Kernel" (ByVal hLibModule As Integer)
513 ' ij% = DoEvents()
514 ' ij% = DoEvents()
515 ' ij% = DoEvents()
516 ' ij% = DoEvents()
517 ' ij% = DoEvents()
518 ' ij% = DoEvents()
519 ' ij% = DoEvents()
520 ' ij% = DoEvents()
521 ' imsc% = getmodulehandle("imscan")
522 ' imvb% = getmodulehandle("imvb3")
523 ' imim% = getmodulehandle("imgman2")
524 ' While getmoduleusage(imsc%) > 0
525 ' freemodule (imsc%)
526 ' Wend
527 ' While getmoduleusage(imvb%) > 0
528 ' freemodule (imvb%)
529 ' Wend
530 ' While getmoduleusage(imim%) > 0
531 ' freelibrary (imim%)
532 ' Wend
533 ' stop
534 ' End
```

```
535 Global registra As String
536 Global scancode$
537 ' Constants for Error Codes
538 Global APPTMP As String
539 Global scaladjy As Single
```

540 Global scaladjx As Single
541 Global token As Integer
542 Global scrrat As Single
543 Global imgrat As Single
544 Global f2wid As Integer
545 Global f2hi As Integer
546 Global zwt As Integer
547 Global zht As Integer
548 Global prntmult As Integer
549 Global nindex As Integer
550 Global timeok As Integer
551 Global frst As Integer
552 Global 1st As Integer
553 Global fht As Integer
554 Global f2ht As Integer
555 Global fwt As Integer
556 Global f2wt As Integer
557 Global faxscale As Integer
558 Global nopaint As Integer
559 Global newimage As Integer
560 Global zlvl As Integer
561 Global mx As Integer
562 Global my As Integer
563 Global himage As Integer
564 Global zmst As Integer
565 Global jnewt As Integer
566 Global Const IMG_ERR = 0
567 Global Const IMG_OK = 1

' Indicates an error occurred

```
568 SDCE.BAS - 2

569 Global Const IMG_FULLL = 0
570 Global Const IMG_INV_FILE = 2 ' unsupported file type
571 Global Const IMG_FILE_ERR = 3 ' error reading from file
572 Global Const IMG_NOFILE = 4 ' file not found
573 Global Const IMG_NOTAVAIL = 5 ' info not available
574 Global Const IMG_NOMEM = 6 ' insufficient memory
575 Global Const IMG_CLOSED = 7 ' image file is closed
576 Global Const IMG_INV_HAND = 8 ' invalid image handle
577 Global Const IMG_NSUPPORT = 9 ' image option not supported
578 Global Const IMG_PROC_ERR = 10 ' error processing image
579 Global Const IMG_PRINT_ERR = 11 ' error printing image
580 Global Const IMG_BAD_PRN = 12 ' printer doesnt support bitmaps
581 Global Const IMG_BAD_SRC = 13 ' invalid src rect specified
582 Global Const IMG_BAD_TYPE = 14 ' tried to use ImgGetDIB on Vector
583 Img

584 Global Const IMG_RENDER_SELF = 1
585 Global Const IMG_PRINT_SELF = 2
586 Global Const IMG_PRNT_VECTOR = 4
587 Global flag1 As Integer
588 Global flag2 As Integer
589 Global flag3 As Integer
590 Global flag4 As Integer
591 Global jn(32) As Integer
592 Global FRSTPTH As String
593 Global FRSTDRV As String
594 Global FP As String
595 Global commpath As String
596 Global username As String
597 Global flags As Long
598 ' Define some types we need to make life easy

599 Type RECTANGLE
600     LEFT As Integer
```

```
601         TOP As Integer
602         right As Integer
603         bottom As Integer
604     End Type

605     Type imageinfo

606         bisize As Long
607         LORGWID As Long
608         lorghi As Long
609         biplanes As Integer
610         bibitcount As Integer
611         bicompression As Long
612         bisizeimage As Long
613         bixperm As Long
614         biyperm As Long
615         biclrused As Long
616         biclrimportant As Long
617     End Type

618     Declare Function getsystemmetrics Lib "User" (ByVal nIndex As
619     Integer) As Integer
620     Declare Function getmoduleusage Lib "Kernel" (ByVal hModule As
621     Integer) As Integer
622     Rem Declare Function imginit Lib "img.dll" () As Integer
```

625 End Sub

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626 FIGURE 4A -- Program Listing in Visual Basic of message replicating
627 arbiter

628 REP3.FRM - 1

629 VERSION 2.00

630 Begin Form Form1

631 Caption = "Message Replicator "
632 ClientHeight = 6780
633 ClientLeft = 60
634 ClientTop = 360
635 ClientWidth = 5610
636 Height = 7185
637 Icon = (Icon)
638 Left = 0
639 LinkTopic = "Form1"
640 ScaleHeight = 6780
641 ScaleWidth = 5610
642 Top = 15
643 Width = 5730
644 Begin CheckBox Check3
645 Caption = "Unzip Zip Files - ie. *.ZIP"
646 Height = 255
647 Left = 360
648 TabIndex = 19
649 Top = 5160
650 Value = 1 'Checked
651 Width = 2535

652 End

653 Begin CheckBox Check2

654 Caption = "Updated Files Only"
655 Height = 375
656 Left = 360
657 TabIndex = 18
658 Top = 4680
659 Value = 1 'Checked
660 Width = 2655

```
661      End
662      Begin TextBox Text3
663          Height      = 375
664          Left        = 3120
665          TabIndex    = 16
666          Text        = "00:00"
667          Top         = 4800
668          Width       = 1695
669      End
670      Begin CommandButton Command3
671          Caption      = "&Pause"
672          Height       = 495
673          Left        = 3720
674          TabIndex    = 15
675          Top         = 5760
676          Width       = 1575
677      End
678      Begin FileListBox File1
679          Height      = 225
680          Left        = 5040
681          TabIndex    = 14
682          Top         = 3840
683          Visible     = 0 'False
684          Width       = 375
685      End
686      Begin TextBox Text2
687          Height      = 375
688          Left        = 3120
689          TabIndex    = 12
690          Text        = "1"
691          Top         = 3840
692          Width       = 1695
```

```
693      REP3.FRM - 2

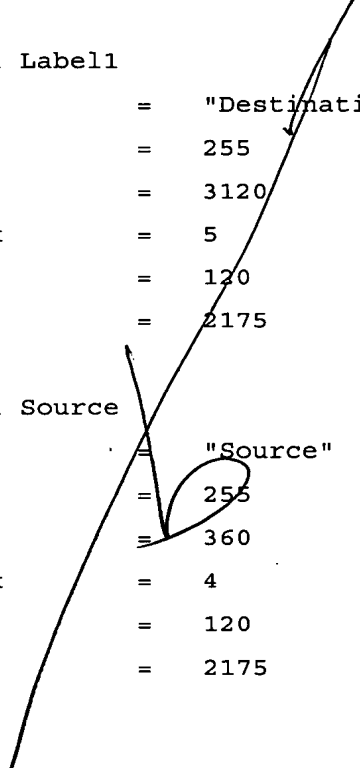
694      End
695      Begin Timer Timer1
696          Interval      =      60000
697          Left           =      2520
698          Top            =      3840
699      End
700      Begin CheckBox Check1
701          Caption        =      "Delete after Copy"
702          Height          =      255
703          Left            =      360
704          TabIndex       =      11
705          Top             =      4320
706          Value           =      1 'Checked
707          Width           =      1935
708      End
709      Begin TextBox Text1
710          Height          =      375
711          Left            =      360
712          TabIndex       =      9
713          Text            =      "*. *"
714          Top             =      3840
715          Width           =      1695
716      End
717      Begin CommandButton Command2
718          Caption          =      "E&xit"
719          Height            =      495
720          Left              =      1920
721          TabIndex         =      7
722          Top               =      5760
723          Width             =      1575
724      End
725      Begin CommandButton Command1
726          Caption          =      "&Run"
727          Height            =      495
728          Left              =      240
729          TabIndex         =      6
```

730 Top = 5760
731 Width = 1455
732 End
733 Begin DirListBox Dir2
734 Height = 2505
735 Left = 3120
736 TabIndex = 3
737 Top = 960
738 Width = 2175
739 End
740 Begin DirListBox Dir1
741 Height = 2505
742 Left = 360
743 TabIndex = 2
744 Top = 960
745 Width = 2175
746 End
747 Begin DriveListBox Drive2
748 Height = 315
749 Left = 3120
750 TabIndex = 1
751 Top = 480
752 Width = 2175
753 End
754 Begin DriveListBox Drive1
755 Height = 315
756 Left = 360
757 TabIndex = 0

758 REP3.FRM - 3

759 Top = 480
760 Width = 2175
761 End
762 Begin Label Label5
763 Caption = "Scan Start Time (ie.-14:08 or
764 2:08 PM) "
765 Height = 495
766 Left = 3120
767 TabIndex = 17
768 Top = 4320
769 Width = 2175
770 End
771 Begin Label Label4
772 Caption = "Scan Rate (Minutes) "
773 Height = 255
774 Left = 3120
775 TabIndex = 13
776 Top = 3600
777 Width = 1935
778 End
779 Begin Label Label3
780 Caption = "Pattern"
781 Height = 255
782 Left = 360
783 TabIndex = 10
784 Top = 3600
785 Width = 1695
786 End
787 Begin Label Label2
788 Caption = "Copyright - NuParadigm Imaging, Inc.
789 1995"
790 Height = 375
791 Left = 840
792 TabIndex = 8
793 Top = 6360
794 Width = 3855

795 End
796 Begin Label Label1
797 Caption = "Destination"
798 Height = 255
799 Left = 3120
800 TabIndex = 5
801 Top = 120
802 Width = 2175
803 End
804 Begin Label Source
805 Caption = "Source"
806 Height = 255
807 Left = 360
808 TabIndex = 4
809 Top = 120
810 Width = 2175
811 End
812 End



```
813      REP3.FRM - 1

814      Dim a$
815      Dim b$
816      Dim c$
817      Dim d$
818      Dim intr As Integer
819      Dim timcnt As Integer
820      Dim strt As Integer

821      Sub its_time ()
822          timcnt = 0
823          file1.Refresh
824          On Error GoTo 10
825          For i = 1 To file1.ListCount
826              If check2.Value = 1 Then
827                  On Error Resume Next
828                  If (DateValue(FileDateTime(file1.Path + "\" +
829                      file1.List(file1.ListCount - i))) = Dat
830                      eValue(FileDateTime(dir2.Path + "\" + file1.List(file1.ListCount -
831                          i))) And TimeValue
832                      (FileDateTime(file1.Path + "\" + file1.List(file1.ListCount - i))) >
833                      TimeValue(FileDa
834                          teTime(dir2.Path + "\" + file1.List(file1.ListCount - i))) Or
835                      DateValue(FileDateTime
836                          (file1.Path + "\" + file1.List(file1.ListCount - i))) >
837                      DateValue(FileDateTime(dir2.P
838                          ath + "\" + file1.List(file1.ListCount - i))) Then
839                      On Error GoTo 10

840                      FileCopy file1.Path + "\" + file1.List(file1.ListCount - i),
841                      dir2.Path + "\" + file1.
842                      List(file1.ListCount - i)
843                      If check1.Value = 1 Then
844                          Kill file1.Path + "\" + file1.List(file1.ListCount - i)
845                          ij% = DoEvents()
846                          ij% = DoEvents()
```

```
847     ij% = DoEvents()
848     ij% = DoEvents()
849     ij% = DoEvents()
850     End If
851     If check3.Value = 1 Then
852         ChDir dir2.Path
853         ij% = DoEvents()
854         ij% = DoEvents()
855         ij% = DoEvents()
856         ij% = DoEvents()

857     If StrComp(Right$(dir2.Path + "\" + file1.List(file1.ListCount - i),
858     3), "zip", 1) =
859     0 Then
860         'Automatic execution of external process

861         ij% = Shell("pkunzip -o " + dir2.Path + "\" +
862         file1.List(file1.ListCount - i))
863         ij% = DoEvents()
864         ij% = DoEvents()
865         ij% = DoEvents()
866         ij% = DoEvents()
867         ij% = DoEvents()
868         ij% = DoEvents()
869         ij% = DoEvents()
870         ij% = DoEvents()
871         ij% = DoEvents()
872         ij% = DoEvents()
873     End If
874     End If
875     End If
876     Else
877         FileCopy file1.Path + "\" + file1.List(file1.ListCount - i),
878         dir2.Path + "\" + file1.
879         List(file1.ListCount - i)
880         If check1.Value = 1 Then
881             Kill file1.Path + "\" + file1.List(file1.ListCount - i)
882             ij% = DoEvents()
```



```
ij% = DoEvents()
```

```
884      REP3.FRM - 2

885      ij% = DoEvents()
886      ij% = DoEvents()
887      ij% = DoEvents()
888      End If
889      If check3.Value = 1 Then
890      ChDir dir2.Path
891      ij% = DoEvents()
892      ij% = DoEvents()
893      ij% = DoEvents()
894      ij% = DoEvents()

895      If StrComp(Right$(dir2.Path + "\" + file1.List(file1.ListCount - i),
896      3), "zip", 1) =
897      0 Then
898      ij% = Shell("pkunzip -o " + dir2.Path + "\" +
899      file1.List(file1.ListCount - i))
900      ij% = DoEvents()
901      ij% = DoEvents()
902      ij% = DoEvents()
903      ij% = DoEvents()
904      ij% = DoEvents()
905      ij% = DoEvents()
906      ij% = DoEvents()
907      ij% = DoEvents()
908      ij% = DoEvents()
909      ij% = DoEvents()
910      End If
911      End If
912      End If
913      ij% = DoEvents()
914      ij% = DoEvents()
915      ij% = DoEvents()
916      ij% = DoEvents()
917      ij% = DoEvents()
918      ij% = DoEvents()
919      ij% = DoEvents()
```

```
920      40 Next
921      'For i = 1 To file1.listcount
922      'FileCopy file1.path + "\" + file1.list(file1.listcount - i),
923      dir2.path + "\" + file1
924      .list(file1.listcount - i)
925      'Next
926      Exit Sub
927      10 Resume 40

928      End Sub

929      Sub command1_click ()
930      timer1.Enabled = True
931      intr = Int(Val(text2.Text))
932      Open "repini.dat" For Output As #1
933      Print #1, drive1.Drive
934      Print #1, drive2.Drive
935      Print #1, dir1.Path
936      Print #1, dir2.Path
937      Print #1, text1.Text
938      Print #1, check1.Value
939      Print #1, intr
940      Print #1, check2.Value
941      Print #1, check3.Value
942      Print #1, text3.Text

943      Close
944      file1.Path = dir1.Path
945      file1.Pattern = text1.Text
```

```
946     REP3.FRM - 3

947     End Sub

948     Sub Command2_Click ()
949     End
950     End Sub

951     Sub Command3_Click ()
952     timer1.Enabled = False
953     End Sub

954     Sub Drive1_Change ()
955     dir1.Path = drive1.Drive
956     End Sub

957     Sub Drive2_Change ()
958     dir2.Path = drive2.Drive
959     End Sub

960     Sub Form_Load ()
961     timcnt = 0
962     strt = 0
963     On Error GoTo ending
964     'read replicating arbiter identity without digital signature
965     Open "repini.dat" For Input As #1
966     Line Input #1, a$
967     Line Input #1, b$
968     Line Input #1, c$
969     Line Input #1, d$
970     Line Input #1, e$
971     Line Input #1, f$
972     Line Input #1, g$
973     Line Input #1, h$
974     Line Input #1, i$
975     Line Input #1, j$
976     'set default source scratch space
977     drive1.Drive = a$
```

```
978     dir1.Path = c$
979     'set default destination scratch space
980     drive2.Drive = b$
981     dir2.Path = d$
982     'set process identity
983     text1.Text = e$
984     'set other operating parameters
985     check1.Value = Val(f$)
986     check2.Value = Val(h$)
987     check3.Value = Val(i$)
988     text3.Text = j$
989     intr = Val(g$)
990     text2.Text = g$
991     Close #1
992     Call command1_click
993     GoTo 20
994     ending:
995     Close #1
996     Resume 20
997     20 End Sub

998     Sub Timer1_Timer ()
999     'copy message files from source to destination
1000     timcnt = timcnt + 1
1001     On Error GoTo start_anyway
1002     If strt = 1 Then
1003     If timcnt >= intr Then
1004     Call its_time
```

```
1005      REP3.FRM - 4

1006      End If
1007      Else
1008      If Time > TimeValue(text3.Text) - (4 / 60 / 24) And Time <
1009      TimeValue(text3.Text) + (4
1010      / 60 / 24) Then
1011      strt = 1
1012      Call its_time
1013      End If
1014      End If
1015      If timcnt > 24 * 60 Then
1016      Call its_time
1017      strt = 1
1018      End If
1019      GoTo 33
1020      start_anyway:
1021      strt = 1
1022      Resume 33
      33 End Sub
```

